

INTERNATIONAL Fractal Art Symposium

San Sebastian, Spain

June 25 - 27, 2014

JUN
25th

3:30pm:

Opening Reception
Cocktail Hour
Meet & Mingle
Print Swap
Free Time

5:30pm:

9:30am:

Presentations include:

30 Years of Algorithmic and Fractal Art - a personal history
(Kerry Mitchell)

Mandelbulb3D: Demo on features and 3D printing via Voxel export
(J r mie Brunet)

Introduction to IFS and high quality rendering with Chaotica plus a real-time animation rendering presentation
(Thomas Ludwig)

1:00pm:

Group discussion starting with fractal art marketing

2:00pm:

2 hour lunch break

4:00pm:

Fractal Sharing/Learning Workshops/Show-n-Tell

6:00pm:

Free Time

JUN
26th

9:30am:

Presentations include:

Visual introduction into fractal hybridisation techniques
(Christian Kleinhuis)

Three dimensional fractal modeling using XenoDream
(Joseph Presley)

A Cornucopia of 3D Fractal Forms
~ REMOTE PRESENTATION ~
(David Makin)

Dance, Fractals, Life
(Janet Parke)

1:00pm:

Group discussion starting with the future of fractal art

2:00pm:

2 hour lunch break

4:00pm:

Fractal Sharing/Learning Workshops/Show-n-Tell

6:00pm:

Symposium wrap up

JUN
27th

Located at the Basque School of Architecture

www.MathArtistry.com