

# INTERNATIONAL Fractal Art Symposium

San Sebastian, Spain

June 25 - 27, 2014

JUN  
25th

3:30pm:

Opening Reception  
Cocktail Hour  
Meet & Mingle  
Print Swap  
Free Time

5:30pm:

9:30am:

Presentations include:

*30 Years of Algorithmic and Fractal Art - a personal history*  
**(Kerry Mitchell)**

*Mandelbulb3D: Demo on features and 3D printing via Voxel export*  
**(J r mie Brunet)**

*Introduction to IFS and high quality rendering with Chaotica plus a real-time animation rendering presentation*  
**(Thomas Ludwig)**

1:00pm:

Group discussion starting with fractal art marketing

2:00pm:

2 hour lunch break

4:00pm:

Fractal Sharing/Learning Workshops/Show-n-Tell

6:00pm:

Free Time

JUN  
26th

9:30am:

Presentations include:

*Visual introduction into fractal hybridisation techniques*  
**(Christian Kleinhuis)**

*Three dimensional fractal modeling using XenoDream*  
**(Joseph Presley)**

*A Cornucopia of 3D Fractal Forms*  
~ REMOTE PRESENTATION ~  
**(David Makin)**

*Dance, Fractals, Life*  
**(Janet Parke)**

1:00pm:

Group discussion starting with the future of fractal art

2:00pm:

2 hour lunch break

4:00pm:

Fractal Sharing/Learning Workshops/Show-n-Tell

6:00pm:

Symposium wrap up

JUN  
27th

Located at the Basque School of Architecture

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